

Co- Scholastic Syllabus for Class V Session 2019-20

Month	Public Speaking	Theatre	Performing Art Dance / Vocal Music / Instrumental Music	Clay Modelling	Art	GK/ Computers	Physical Education
April and May	<p>-Icebreaker-self-introduction game.</p> <p>-Basic tenets of public speaking.</p> <p>-I am worthy (reading the school almanac)</p> <p>-Celebrate to relate-festival fiesta</p> <p>-Hot cross buns-a discussion on 'Should schools have uniforms?'</p>	<p>Explore familiar themes and characters through improvisation</p> <p>-Enhance speaking skills -Voice modulation - Facial Expression</p>	<p>Dance:</p> <ul style="list-style-type: none"> • 'Tatkar' of tin taal with new steps. • Practice of all basic movements of kathak. • New bole: 'Amad' of kathak. • One dance of Tagore song (Fagun haway haway..). <p>Vocal Music:</p> <p>>Alankar: 3/3, 4/4.</p> <p>>Gayetri Mantra.</p> <p>>Hindi Prayer-Shanti Do Hay Prabhu.</p> <p>>Rabindrasangeet: Phagun haway haway koraychi jay daan.</p> <p>>Taal:Kaharwa.</p> <p>Instrumental:</p> <ul style="list-style-type: none"> • Origin of Indian 	<p>Traditionally sculpture is viewed to exist as: 1. Freestanding or Sculpture in the Round 2. Relief- high or low. 3d model on unity in diversity</p>	<p>Elements of art in painting</p> <p>Introduction of Western cubist Artist-Picasso</p>	<p>G.K</p> <p>Language and literature</p> <ul style="list-style-type: none"> •Books and authors •Characters from the books •Literary Genre •The Adventure stories <p>Computers</p> <p>1Initiating MS Word</p> <p>a Alignment</p> <p>b Line Spacing</p> <p>c Insert Shapes :</p> <p>d Insert Header,</p>	<p>GAME-BASKETBALL</p> <p>#BALL HANDLING , #PASSING ,# TYPES OF PASSES ,# DRIBBLING ,# TYPES OF DRIBBLING, # SHOOTING #OFFENSE #,DEFENSE #COMMANDS , TURNINGS, LINE FORMATIONS</p> <p>#Pivoting(with defense)</p> <p># Long passes(with defense)</p> <p># Jump shot(with defense)</p> <p># Board shot(with defense)</p> <p>#Lay up shot (with defense)</p>

			<p>Music – A brief description</p> <ul style="list-style-type: none"> •Playing Techniques of all types of melody instruments &percussion instruments •Learning rabindrasangeet “Fule Fule Dhole Dhole & Anandaloke Mongolaloke” 			<p>Footer</p> <p>e Insert Symbol</p> <p>f Insert WordArt</p> <p>g. Insert Table</p>	
July	<p>-Summer bonds-sharing the summer vacation experiences.</p> <p>-Comparing tactics.</p> <p>-Speech delivery-(time- bound/ intonations /expressions)</p> <p>-Making announcements in the classroom regarding a competition/assembly, etc.</p> <p>-Interview mania-interviewing people of your choice.</p>	<p>·Dialogue delivery</p> <p>-Body language - Voice modulation</p>	<p>Dance:</p> <ul style="list-style-type: none"> ● Revision of previous lesson. ● New `tihar’ no 6 of kathak. ● Practice of all “Asamyukta Hasta Mudras”. ● One patriotic dance (tum chalo to Hindustan chale..) <p>Vocal Music:</p> <p>>Unity song- Ya Mandiron KaDesh Hai.</p> <p>>Taal.</p> <p>>School Song.</p> <p>>National Anthem.</p> <p>Instrumental:</p> <ul style="list-style-type: none"> • High notes, Low notes & Tenor Notes • Finger Positions on keyboard, Guitar 	Animals in south Indian terracotta art style	Introduction of Indian cubist Artist – M.F.Husain	<p>G.K</p> <p>Around the world</p> <ul style="list-style-type: none"> • Renamed Indian places • People who succeeded despite odds • Spreadin g peace • The magnificent monuments <p>Computers</p> <ol style="list-style-type: none"> 1. Introduction to Programming 2.Types of Programming Languages 3.Introduction to Greenfoot 4.Introduction to 	<p>GAME-BASEBALL</p> <p>#INTRODUCTION OF THE GAME</p> <p>#BATTING & BASE RUNNING</p> <p># THROWING</p> <p>#FIELDING</p> <p>#PITCHING & CATCHING</p> <p>#RULES OF THE GAME</p> <p>#COMMANDS & SIGNS</p> <p># MATCH PRACTICE</p>

			<ul style="list-style-type: none"> • Single Beat, Double Beat, Triple Beat etc. 123 123 123 123 13 1 3 1 3 1 3 etc. • Learning patriotic song “kadam kadam badaye Jaa” & School Anthem “Ahem Yogya Asmi” 			<p>scenario</p> <ol style="list-style-type: none"> 5. create new scenario 6. Introduction to class and object 7. Method move() 8. Save the world. 	
August	<p>-Story weavers</p> <p>-Impromptu one-minute speech on relevant topics.</p> <p>-Ted talks</p> <p>-Debate – Who should be a role model?</p>	<p>-Use some drama strategies to explore stories</p> <ul style="list-style-type: none"> · -Present events and characters through dialogue 	<p>Dance:</p> <ul style="list-style-type: none"> • Revision of previous lesson. • New ‘tukda’ of kathak. • “Chakkars” of 4 & 3 steps of kathak. • Last part of patriotic dance. • One classical composition of kathak (raas rachata). <p>Vocal Music:</p> <p>>Patriotic song- Amar rahay bharat ki shan. >Bhajan: Darashana do ghanasyam mori.</p> <p>Instrumental:</p> <ul style="list-style-type: none"> • Keyboard playing practices CDEF DEFG EFGA FGA 	Human figures in Bankura style(round)	Continued with the Indian artist – M.F.Husain	<p>G.K</p> <p>Animals/plants</p> <ul style="list-style-type: none"> · Extinct animals · Medicinal plants · Intelligent habits of animals · Strange animals <p>Computers</p> <ol style="list-style-type: none"> 1.Generation of Programming Language 2. Open existing scenario 3.Creating new subclass. 4Introduction to methods of an 	<p>GAME-SOFTBALL</p> <p>#INTRODUCTION OF THE GAME</p> <p>#BATTING & BASE RUNNING</p> <p># THROWING</p> <p>#FIELDING</p> <p>#PITCHING & CATCHING</p> <p>#RULES OF THE GAME</p> <p>#COMMANDS & SIGNS</p> <p># MATCH PRACTICE</p>

			<p>B SRGMP RGMPD GMPD N MPDNS etc.</p> <ul style="list-style-type: none"> Learning theme music of "Pirates of the Caribbean" 			<p>object. move(),turn() 5. Save the world. 4. Removing class 5. Introduction to conditional command If(). 6.Control the Actor movements using keys</p>	
<p>September</p>	<p>-Hot seat (extempore) -Tongue-twisters- an activity on voice modulation. -Advertisement bonanza -Samanjasya- discussion, preparation and practice for it.</p>	<p>-Create roles showing how behavior can be interpreted from different viewpoints -To improve facial expressions - Discussion on the play for Performing Arts Festival 'Samanjasya'</p>	<p>Dance:</p> <ul style="list-style-type: none"> Revision of previous lesson. New 'toda' in kathak. Second part of classical dance. Introduction of one famous 'Kuchipudi' artist/guru. <p>Vocal Music: >Folk Song:Ghir ghir ayeray >Taal.</p> <p>Instrumental:</p> <ul style="list-style-type: none"> Meter – Beat & Rhythm Duration – long & short Tempo – Fast & Slow Dynamics – Sound & Silence 	<p>durga mask in relief</p>	<p>Zen tangle art against the background of warm and cool colours</p>	<p>G.K Entertainment</p> <ul style="list-style-type: none"> Western music Dancing feet (Indian classical dances) Animated movies Hollywood-bollywood <p>Computers</p> <p>Greenfoot</p> <p>1.Detect and Remove actor</p> <p>2.Adding Sound</p>	<p>GAME-ATHLETICS</p> <p>#TRACK AND FIELD EVENTS: #TRACK-100MT,200,400 #RELAY 100X4 + BATTON EXCHANGE #FIELD - LONGJUMP,SHOTPUT #COMMANDS , TURNINGS, LINE FORMATIONS</p>

			<ul style="list-style-type: none"> • Pitch – High & Low • Texture – Thick & thin, Solo & Group • Learning English Song “March of the Toreadors” 				
October	Samanjasya practice	-To improve facial expressions - Practice narration of dialogues of the play for Samanjasya	<p><u>Dance:</u></p> <ul style="list-style-type: none"> • Revision of previous lesson. • Last part of classical dance. • One folk dance of Bengal (fisherman dance). <p><u>Vocal Music:</u></p> <p>>Inspirational Song: Aye hai hum dur dur say.s</p> <p>>Introduction to vocal personalities.</p> <p><u>Instrumental:</u></p> <ul style="list-style-type: none"> • Technical Knowledge of Melody Instruments • Technical Knowledge of Rhythm Instruments • Learning beats in the style of 4/4. • Beats of Indian National Anthem, Vande 	Indian musician in dokra style(Odisha terracotta)	Continued with the Zen tangle art	<p>G.K</p> <p>Sports</p> <ul style="list-style-type: none"> · Sports that thrills and adventure · Sports legends · Indian games · Olympian heights <p><u>Computers</u></p> <p>Greenfoot</p> <ol style="list-style-type: none"> 1.Detect and Remove actor 2.Adding Sound 	SELECTION FOR JUNIOR ATHLETIC MEET & PRACTICE OF THE EVENTS.

			<p>Matram, we shall overcome/Hum Honge Kamyab, Sare jahan se achcha</p> <ul style="list-style-type: none"> • Learning “Bharat humko jaan se pyara hai” with chords & full rhythm 				
November	Samanjasya practice	Samanjasya practice	<p>Dance:</p> <ul style="list-style-type: none"> • Revision of previous lesson. • Last part of folk dance. • Dances for annual presentation. <p>Vocal Music:</p> <p>>Practice for Samanjasya. >Accompanying Taal.</p> <p>Instrumental:</p> <ul style="list-style-type: none"> • Music cultures & styles • Learning beats in the style of ¾ i.e. triple beats • Handling of drumsticks in proper way • Learning an Indo-Arabic composition with chords. • Playing Christmas carols silent 	Egyptian mask in relief	Aboriginal folk art of Australia	<p>G.K</p> <p>Life skills</p> <ul style="list-style-type: none"> • Self defence • Disaster management • Emergency helpline numbers • basic etiquettes <p>Computers</p> <p>Greenfoot</p> <p>1.Add Counter</p>	<p>GAME-FOOTBALL</p> <p>#.RULES OF THE GAME #. KICKING # PASSING #.DRIBBLE #.GOAL KEEPING #COMMANDS , TURNINGS, LINE FORMATIONS</p>

			night & we wish u a merry Christmas				
December	Samanjasya practice Samanjasya	Samanjasya practice Samanjasya	<p><u>Dance:</u></p> <ul style="list-style-type: none"> Dances for annual presentation. <p><u>Vocal Music:</u></p> <p>>Practice for Samanjasya. >Accompanying Taal.</p> <p><u>Instrumental:</u></p> <ul style="list-style-type: none"> Preparation for Class Presentation related to play 	statue of mother mary (3D)	Continued with the folk art	<p>G.K</p> <p>Science</p> <ul style="list-style-type: none"> Discoveries and inventions Deficiency diseases Shopping apps <p>Everyday science</p> <p><u>Computers</u></p> <p>1.Use all methods and controls of Greenfoot software</p>	<p>GAME-THROWBALL</p> <p>RULES OF THE GAME #TYPES OF SERVICE # PASSING AND PLACING #ROTATION #COMMANDS , TURNINGS, LINE FORMATIONS</p>
January	-Mock debate on current topic of relevance. -Impromptu game-spur of the moment	-Develop drama techniques to - explore the role in a variety of situations - Enactment of emotions required in a play	<p><u>Dance:</u></p> <ul style="list-style-type: none"> Revision of previous lesson. Theory part of Rhythm. One 'sufi dance'. <p><u>Vocal Music:</u></p> <p>>Unity Song – Tu Zinda Hai.</p>	Blue pottery in releif	Optical illusion	<p>G.K</p> <p>National corner</p> <ul style="list-style-type: none"> Regional festivals Renamed Indian places Geographical extremes of 	<p>GAME-CRICKET</p> <p>#RULES OF THE GAME #BATTING #BOWLING #TYPES OF STROKES ,#TYPES OF BOWLING</p> <p>#COMMANDS , TURNINGS, LINE FORMATION</p>

			<p>>Taal.</p> <p><u>Instrumental:</u></p> <ul style="list-style-type: none"> • Performing skills – expressively through appropriate dynamics & feet. • Learning the patterns in different sections according to the theme. • Learning “Itni shakti humein dena data” 			<p>India</p> <p><u>Computers</u></p> <p>Initiating Vector Graphics and Inkscape</p> <p>1. Introduction to strokes and fills</p> <p>a) Fill</p> <p>b) Stroke paint</p> <p>c) Stroke style</p> <p>2. Introduction to Selection tools, shapes and fill tool grouping and drawing tools</p>	
February	<p>-Be a leader-speeches of famous personalities.</p> <p>-Image starter-images from newspapers will be used as prompts for the students to describe them in an interesting way.</p> <p>-Brain quest- a quiz on current affairs</p> <p>-Jingle to mingle- the year that was.....</p>	<p>-Identify dramatic ways of conveying characters' ideas</p> <p>-To explore themes such as hope, Fear , Desire</p>	<p><u>Dance:</u></p> <ul style="list-style-type: none"> • Revision of previous lesson. • Last part of sufi dance. • Some creative games related to dance steps & rhythm. <p><u>Vocal Music:</u></p> <p>>Song for Prize Distribution.</p>	My favorite pet	Continued with optical illusion	<p>G.K</p> <p>Current affairs</p> <p><u>Computers</u></p> <p>Inkscape</p> <p>1.Drawing shapes</p> <p>2.Fills and fill types</p> <p>3.Paths tool and Pencil tool</p>	<p>GAME-VOLLEYBALL</p> <p>#INTRRODUCTION OF THE GAME</p> <p>*RULES & REGULATION OF THE GAME</p> <p>*STANCE</p> <p>*UNDER HAND PASS (OVER THE NET)</p> <p>*UNDER ARM SERVICE (CLOSE TO THE NET)</p>

		<p>>Revision of songs.</p> <p><u>Instrumental:</u></p> <ul style="list-style-type: none">• Combining all different sections & patterns & playing them.• Appropriate interpretation• Learning "Rondo Alla Turca" - Mozart			<p>a) using pencil tool create a path</p> <p>b) finish a path</p> <p>c) Edit a path</p> <p>d) Cancel path</p>	
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