

Session- 2019-2020
Co-Scholastic Syllabus
Class VI

Month	Computers	Physical Education	PA- Speech And Drama	PA- Theatre
April & May	<p>GIMP</p> <ul style="list-style-type: none"> Starting with GIMP Interface Working with Images Crop an object Move an object Scale tool Text tool Fill tool Selection tools Transformation & Feathering Layers Create New Layers Add Layers <p>Move Layers in layer Palette</p>	<p>RULES AND REGULATIONS OF THE GAME</p> <p>Fundamental skills of the game</p> <p>#BALL HANDLING # PASSING, #DRIBBLING #SHOOTING #TYPES OF SHOOTING</p> <p>Fundamental skills of the game</p> <p>#BALL HANDLING # PASSING, #DRIBBLING #SHOOTING #TYPES SHOOTING</p>	<p>A) Pass the Tennis Ball Game: Self-introduction</p> <p>B) Elocution: Making Connections! It is designed to get the students thinking about what it must be like for someone who is suddenly thrust into a world in which he or she doesn't speak the language or understand the culture.</p> <p>C) Block Buster Create an improvisation based on a familiar story or historical event, but give it a "What if?" twist. Such as: What if there had been a fourth little Pig?</p>	<p>Lo ifjp; jaxeap ifjp;A ewd vfHku; foKkiu ¼ljdkjh ,o O;kolkf;d mRikn IEca/kh½</p>
July	<p>GIMP</p> <ul style="list-style-type: none"> Selection New brush Filters Colors Layer palette to create composite images 	<p>Fundamental skills of the game:-</p> <p>#RULES & REGULATIONS OF THE GAME</p> <p>*STANCE *UNDERHAND PASS *OVERHEAD PASS (PARTNER) *UNDER ARM SERVICE</p>	<p>Book review -Name of the book -Short synopsis -Most liked character and why - Rating/ recommending the book</p> <p>Verse speaking (Poem Recitation) - Rhyme & Rhythm -Stress - Pronunciation -Voice Modulation - Expression Sight reading: Read aloud a poem provided by the teacher</p> <p>Ad Act Making Announcements - Introduction, importance/ purpose/ use, etiquette to be followed like taking permission from the teacher, being polite, thanking the teacher. -Appropriate body language.</p>	<p>gkL; ukVd</p> <p>vdcj&chjcy d fdLI rsukyjhke d fdLls "ks[kfpYyh d fdLlk ij vk/kkfjrA</p>
August	<ul style="list-style-type: none"> Flowcharts-Input, Process, Output QBASIC The interface Saving a file 	<p>#.RULES AND REGULATIONS OF THE GAME</p> <p>Fundamental skills of the game:-</p>	<p>Dialogue</p> <p>A) Interviewing a celebrity/ visitor in school -opening question -making a questionnaire and writing its answers as</p>	<p>uDdM+ ukVd</p> <p>Toyar fo'k;½ ij vk/kkfjr ¼lkekftd]ufrd]O;½; kRed½</p>

	<ul style="list-style-type: none"> File naming rules Execute Program logical and syntax errors REM, CLS, PRINT Constants and Variables INPUT Operators 	<p>#. KICKING # PASSING #.DRIBBLE #.THROW IN</p>	<p>well -enacting the specified role well B) Martian and Earthling: Role Play In pairs, one is the Martian and the other the Earthling. The Martian chooses an everyday object and imagines they have found it, but don't know what it is used for. They describe its shape, texture, colour, weight etc to the Earthling, who can ask any questions (apart from its name!), and must guess what it is.</p> <p>Radio Show *Essentials of a radio show *Being an RJ *element of interest *Featuring interviews, jokes, news etc</p>	<p>cky&Je ukjh&mRihM+u u"kkcanh ty cpkv/s ,sfrgkfld /kjksj dk laj{k k</p>
September & October	<p>Simple IF statement Nested IF Looping– For Loop Do While Basic function – mod, left\$ right\$</p>	<p>Fundamental skills of the game:- #. KICKING # PASSING #.DRIBBLE #.THROW IN RULES AND REGULATIONS OF THE GAME Fundamental skills of the game # SERVICE # THROWING AND CATCHING #ROTATION</p>	<p>Movie Review - Favourite movie -Main star cast - Favourite actor -Storyline in brief -Positive & negative points of the movie. -What I learnt from the movie It's the AD MAD WORLD Students will create an advertisement and jingle to sell a product or an idea Conducting a Quiz -how to conduct a quiz smoothly -style and language -body language -qualities of a good quiz master Speech -Introduction -Content - Expressions</p>	<p>R; /sgkksa o Hkkbpkjs ij vk/kkfjr ukVd R; /sgkksa ls tM+h dFkk, dFkkv/s dk ukV; :laj k</p>
November	<p>Colour and Blink options QBasic Graphics- Line and Draw QBasic Graphics- Box and Circle</p>	<p>#RULES AND REGULATIONS OF THE GAME Fundamental skills of the game:- #SERVICE #TOSS #GRIP OF RACKET # STROKES</p>	<p>Persuasive Speech topic – Exam scores are true indicators of a student's caliber Informative Speech topic – The reality of reality shows</p>	<p>ufrd f"kkk o lkekftd fj"r/s ij vk/kkfjr ukVd cM+s&cw<h/s dk IEeku thou es laca/ki dh mi;sfxrk</p>

<p>December</p>	<p>Blender (3D Modeling software) Introduce the Blender interface Basic navigation in view port A brief idea about the various tabs, object interaction mode and menus Selecting objects Scale, Rotate, Move, Extrude, Loop cut Duplicating objects Selecting vertices, edges, faces in edit mode and editing objects Defining material to the object , to color Using bevel effect</p>	<p>RULES AND REGULATIONS OF THE GAME AND SPORTS Fundamental skills and techniques of Athletics - #TRACK AND FIELD EVENTS: #TRACK- 100MT,200 #RELAY 100X4 #FIELD – LONG JUMP, BALL THROW</p>	<p>Group Play Writing Project A)Play on Moral Values B)Play on Importance of Reading Books</p>	<p>ik"pkR; o Hkkjrh; laLdfr] "kgjh o xkeh k laLdfr ij vk/kkfjr ukVdA</p>
<p>January & February</p>	<p>Adding text and applying various font properties to it. Applying color and texture to text Adding a torus Manipulating edges vertically and horizontally To move, rotate and scale objects in 3D view To Extrude Add loop cuts, mirror effect Add background color and image Render an image. Simple animation of 3D objects</p>	<p>RULES AND REGULATIONS OF THE GAME Fundamental skills of the game #GRIP #STANCE #FOOTWORK #FOREHANDRETURN,BACKHAND RETURN # SERVICE, #STROKE #RULES AND RUGULATIONS OF THE GAME Fundamental skills of the game:- #BATTING #BOWLING #FIELDING #WICKET KEEPING</p>	<p>Play with a social message Dramatic Monologue</p>	<p>Okkfz d izLrfr dh ri; kjh Lkekftd f"kk vk/kkfjr ukVd ,o uDdM+ ukVd</p>

Month	PA- Instrumental Music	PA- Vocal Music	Pa- painting	PA- Dance
April & May	<ul style="list-style-type: none"> • Definition of Nadh, Shruti, Swar, Saptak, Raag, That, Taal etc. • Learning Indian & Western Notes • Handling procedures of various instruments • Various aspects of scale • Playing theme music of “Harry potter” with chords 	<ul style="list-style-type: none"> > Musical & Nonmusical Sound, Musical notes. > Classification of Swaras. > Alankars. > Gayetri Mantra. > School Song. > Hindi Prayer: Shanti Do Hay Prabhu. > Rabindrasangeet: Mahabisha Mahakashe. > Accompanying Taal (by using Taalmala) 	Pop art : Comic stripes	<ul style="list-style-type: none"> ● ‘Tatkar’ with some new footwork of kathak. ● New ‘tihar’ no.6. ● One dance with the song of Tagore (ananda dhara bahere jag me...) ● Discussion about dance project.
July	<ul style="list-style-type: none"> • Differentiate between wood, metal, skin of percussion instruments. • Recognize the sound & describe the different moods created by percussion instrument of different materials • Differentiate between wood, metal, skin percussion instruments aurally & visually • Playing “Bharat humko jaan se pyara hai” with chords & full rhythm 	<ul style="list-style-type: none"> > Alankars. > National Song. > National Anthem. > Patriotic song: Tumhay Vatan Pukarta. > English Prayer. >Taal: Kaharwa.	Indian artist – Study and reproduction work of n.s .bendre art work	<ul style="list-style-type: none"> ● Practice of all the earlier things. ● New ‘9 chakkar toda’ of Kathak. ● Patriotic dance (desh rangila). ● Introduction of one famous ‘Kathakali’ dancer/artist.
August	<ul style="list-style-type: none"> • Keyboard playing practices with alternate notes C E D F E G F A G B A C • S G R M G P M D P N D S & reverse • Music cultures & styles • Traditional music depicting festivals of different races. • Learning theme music of “Godfather “ 	<ul style="list-style-type: none"> > Brief outline about Indian Music. > Raag Bhupali: Aaroha, Avroha, Alaap, Swarmalika. >Taal: Teentaal	Indian artist – Study and reproduction work of n.s .bendre art work	<ul style="list-style-type: none"> ● Revision of previous class. ● A new footwork of kathak i.e. ‘ladi’(123 dha dha dha). ● Last part of patriotic dance. ● Folk dance- ‘Karagattam’.
September & October	<ul style="list-style-type: none"> • Illustrate the different types of notes on the staff lines & their spaces of the bass clef & treble clef • Learning percussion instruments like maracas, tambourine etc. • Knowledge of Indian music personalities like Tansen & Guru Hari Das. Instrumentalist includes Pt. Ravi Shankar &Ustad Amjad Ali Khan • Beats of Indian National Anthem, Vande Matram, We shall overcome/Hum Honge Kamyab, Sare Jahan Se Achcha etc. 	<ul style="list-style-type: none"> > Raag Bhupali : Chhota Khayal, Taan. > Taal: Teentaal. > Introduction to vocal personalities. > Shabad. > Explain about accompanying taal 	Geometric perspective study of objects	September: <ul style="list-style-type: none"> ● Revision of previous class. ● New ‘tukra’. ● Few theory parts about kathak dance. ● Last part of folk dance. October: <ul style="list-style-type: none"> ● Revision of earlier lesson. ● Theory part of ‘samyukta hasta mudras’.

	<ul style="list-style-type: none"> • Semitone, Wholetone, • Natural, Sharp & Flat • Time:- Relative value of notes. Note Form, Note Character, Number of Counts Explanation of Beat & Rest Time Signature, Tied notes, Scale • Learning an Indo-Arabic composition 			<ul style="list-style-type: none"> • Dances for annual presentation.
November	<ul style="list-style-type: none"> • Creating – movements, sound pictures / rhythmic patterns / melodic patterns • Music depicting movements / descriptive movement • Learning and playing Western Orchestral Composition with Indian Fusion of rhythm. 	<ul style="list-style-type: none"> > Folk Song- Bihu. > Song for Eid. > Accompanying Taal. 	Western artist- Study n reproduction of romero britto's art work	<ul style="list-style-type: none"> • Dances for annual presentation.
December	<ul style="list-style-type: none"> • Accurate pitch correction & blending • Learning and playing Western Orchestral Composition with Indian Fusion of rhythm. • Learning theme music of "Pirates of the Caribbean" 	<ul style="list-style-type: none"> > Christmas Carols. > Rhythm. 	Contd. With Romero Britto's Art Work	<ul style="list-style-type: none"> • Revision of earlier lesson. • Classical composition of kathak: 'saraswati vandana'. • Theory part of rhythm.
January & February	<ul style="list-style-type: none"> • Performing skills – expressively through appropriate dynamics & feet. • Appropriate interpretation • Playing "Sare Jahan se Achcha"& School Anthem "Ahem Yogya Asmi" • Playing all patriotic songs • Playing all English theme music • Playing all Indian fusion orchestral compositions 	<ul style="list-style-type: none"> > Song- Tere Charano Mein > Taal:Dadra. > Revision of Songs. 	Folk art : Patua –narrative paintings	<p>January:</p> <ul style="list-style-type: none"> • Revision of previous lesson. • Last part of classical dance. • One contemporary dance. <p>February:</p> <ul style="list-style-type: none"> • Revision of previous lesson. • Practice of 'chakkars'. • Some activity to increase their own creativity.