

GENERAL GUIDELINES

- The festival is open to students of classes I to V.
- The registration time is 8:30 am.
- Participating teams must be accompanied by a teacher.
- Participants must be in school uniform unless specified otherwise in the guidelines for the event.
- There are four events. Each student can participate only in one event.
- Participating schools must register for at least two out of the four events.
- To qualify for the Overall Trophy, a school must participate in all events.
- Schools are requested to call and confirm their participation in case an acknowledgement is not received within four days after registration.
- On-the-spot registration will not be entertained.
- The decision of the judges will be final and binding.
- The host school will participate but will not compete for the trophy.
- Participation certificates will be given to all schools.

Event **Bringing life to shapes**

Theme	: To be given on the spot
Class	: I and II
No. of Participants	: 01 team of 04 students (02 students from each class)
Duration	: 1hour
Judgement Criteria	: Creativity, Neatness, Originality, Overall presentation

Rules & Regulations:

- ❖ Only 01 team of 04 participants from each school will be allowed.
- ❖ Participants should bring their own materials - A3- size plain sheet, colours, glue, scissors, etc.
- ❖ Shapes will be provided by the host school.
- ❖ Participants will have to arrange the given shapes to make a scene which has atleast two human/animal figures.

'I Speak' (English)

Class	: III
No. of Participants	: 01
Duration	: 03 minutes
Judgment Criteria	: Content, Confidence, Relevance to the topic, Diction, Body language and Overall impact
Topics	: Participants can choose to speak on any one of the following topics: 1) You do not need textbooks to learn. 2) Do you have to be an expert to solve a big problem? 3) Adults can learn from us. 4) Age is just a number.

Rules & Regulations:

- ❖ The student has to speak for 3 minutes on the chosen topic.
- ❖ There will be negative marking for exceeding the time limit.
- ❖ The talk must be motivational.

एक नई सोच (हिन्दी)

कक्षा	— तीसरी
प्रतिभागी संख्या	— 9
समय सीमा	— 3 मिनट
मूल्यांकन बिंदु	— विषय, आत्मविश्वास, तर्कपूर्ण विचार, उच्चारण, प्रस्तुतिकरण
विषय	— वक्ता किसी एक विषय का चुनाव कर उसके विषय में अपने विचार व्यक्त कर सकता है।

1. बचाओ-बचाओ कोई बाढ़ के पानी को तो बचाओ।
2. कोशिश एक आशा।
3. मेरा सपना – उम्मीद से हटकर।
4. सफलता वो जो हस्तरेखा में न हो।

नियमावली : —

1. यह प्रतियोगिता कक्षा तीसरी के विद्यार्थियों के बीच सुनिश्चित की गई है।
2. प्रत्येक विद्यालय किसी एक विषय के बारे में बोलने के लिए किसी एक वक्ता को भेज सकता है।
3. प्रत्येक प्रतिभागी को बोलने के लिए 3 मिनट का समय दिया जाएगा। समय सीमा पार करने या फिर पढ़कर बोलने पर अंक काटे जाएंगे।

Tickleme Kodu
(Design a game in Kodu version 1.4.222.0)

Class	: IV
No. of Participants	: 2
Duration	: 1hour 30 minutes
Judgment Criteria	: Creativity, Technique used, Overall presentation

Rules & Regulations:

- ❖ One team consisting of two members from each school.
- ❖ The participants have to make a game on the spot.
- ❖ No external content like pen drive, hard disk, CD or usage of internet etc is allowed.

Whose act is it anyway?

Class	: V
No. of Participants	: 03
Duration	: 5 minutes
Topic	: Everyday Life
Judgment Criteria	: Originality, Stage Presence, Overall performance

Rules & Regulations:

- ❖ Medium of language must be English.
- ❖ Negative marking will be done if the participant exceeds the given time.
- ❖ Participants have to share any learning experience from their everyday life.
- ❖ In the last one minute of the act, the participants will be shown a picture (of a famous personality / picture from a newspaper or a still from a movie) which has to be incorporated in the act.
- ❖ No participant can point out to any individual or religion in any way.